

“Making a Prophet” Instructions

The Concept: Players will have to match up the various prophets with the clues provided in the game.

Items Needed: Worksheet (included as a separate PDF file)

Instructions: This game is an individual game but if you already had your group broken into teams, you could provide one worksheet to each team and play it that way. Pass out the worksheets to all of the players. As the clues are shown, players will need to write the number of the clue next to the name they think that it matches up with. There is only one name that matches with each clue and there are no extra clues or names.

If your group wants to run through the clues a second time (in case they missed or skipped one), there is an option to jump back to the first clue in the bottom left corner of clue 12. Simply move your mouse to click on the “Review Again” button to run through the game a second time. If you advance the screen in any other way (clicking anywhere else on the screen, hitting the space bar, etc), it will proceed to the answers.

There is a review screen after all of the answers that shows how the numbers on the worksheet should look once completed.

Scoring: The games doesn't have a scoring system, but you could have a show of hands at the end to see who got 9 or more right, 10 or more right, etc.

Any questions or problems please email: service@pointmangames.com